

Notes for *Quartette*

Level: Grades K-2

Recommended # of Players: 2

Materials: *Quartette* game board; 4 markers in each of 2 colors

Math Skills: Spatial reasoning; logic

Mathematical benefits:

Quartette is a spatial reasoning game in which players try to get several markers in a row. Players must move a marker on their turn, which means that the arrangement of markers on the board changes constantly. Even though it appears simple, the game can be very complex. If both players are adept at noticing and tracking all of the possibilities, it is very difficult for either player to win. If players are at a place in their development where they may miss some rows, this game may be good for them.

Quartette

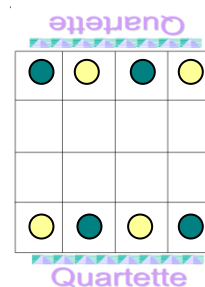
2 players

Materials: Quartette game board; 8 markers (4 each of two colors)

Objective: To be the first player to get 4 markers in a row horizontally, vertically, or diagonally.

To Play:

1. Players each take 4 markers of the same color and arrange them so the colors alternate in the top and bottom row.
2. Players decide who will go first.
3. Players take turns moving one of their markers either vertically or horizontally (but not diagonally) into any empty connecting square. Squares may not be jumped over at any time and players must always move a marker on their turn.
4. The first player to get all four of their markers in a straight, unbroken line (vertically, horizontally, or diagonally) is the winner.



QUARTETTE





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