

Notes Concerning *Hi Ho! Cherry-O*



Level: Beginner (pre-K-kdg.)

Recommended # of players: 2-4

Materials: *Hi Ho Cherry-O* tree and bucket for each player (see notes); 10 cherries for each player; spinner

Relationships: One-to-one correspondence

Notes:

This is a good game for children who are just beginning to count. The directions are fairly simple and easy to follow, and the numbers are small.

One major problem with this game is the game board. First, young children are sometimes unable to distinguish which tree goes with which bucket, and end up taking cherries off the wrong tree and/or putting cherries in the wrong bucket. Second, with the spinner in the middle of the board, children often knock cherries off trees in the process of spinning the spinner. Both of these problems can be solved easily by simply cutting the board up into five parts (4 trees and buckets and the spinner).



Hi-Ho Cherry O! is made by Parker Brothers.

Hi Ho! Cherry-O

(2-4 players)

Materials: Hi Ho Cherry-O tree and bucket for each player; 10 cherries for each player; spinner

Objective: To be the first player to fill your bucket with 10 cherries from your tree.

To play:

1. Players each choose a tree and place 10 cherries on it.
2. Players decide who goes first.
3. Players take turns spinning the spinner and doing what the spinner says.
4. If the spinner lands on a space with cherries, players take that many cherries from their tree and place them into their bucket.
5. If the spinner lands on a Dog or Bird, players take 2 cherries from their bucket and place them back on their tree. (If players only have one cherry in they put that one on their tree. If they have no cherries, they do nothing.)
6. If the spinner lands on a spilled bucket, players take all the cherries from their bucket, put them back on their tree, and start over.
7. The winner is the first player to get all 10 cherries in the bucket.