## Notes for Go Ten

Level: Grades 1-2

Recommended # of Players: 4

Materials: Deck of Go Ten cards (4 sets of number cards 1-9)

Math Skills: 10s combinations

## Mathematical benefits:

Go Ten gives children opportunities to make 10s combinations. Strategy is also involved in this game by remembering which cards other players ask for. Children have the opportunity to figure out that if they hear a player ask for a card that they need, they can ask that player for that card when it is their turn. An added benefit to this game is that it provides the children with practice in perspective taking. Children begin to understand that if a player is asking for a certain card; they more than likely have the other card that would make 10. For example, if a player is asking for a 4, it is very likely that this player possesses a 6 (4+6=10).





Materials: deck of Go 10 cards (4 sets of numbers 1-9)

**Objective:** To collect the most pairs of cards that add up to 10.

## To play:

- 1. Players decide who is dealer. The dealer shuffles the cards and deals all of them out to the players so that each player has the same number of cards.
- 2. Players look at their cards to find all of the pairs that add up to 10 and put them in front of them, face up.
- 3. Players decide who goes first.
- Players take turns asking another player for a card that, when put with one of their cards, will add up to 10.
- 5. If the player asked has the card, he or she must give it to the player who asked for it. Players put the pair with their other pairs. The player can then take another turn.



- 6. If the player does not have the card asked for, then that player's turn is over.
- 7. The game ends when one player runs out of cards. The player with the most pairs wins the game.



Go 10. Go 10. Go 10. Go 10. Go 10. Go 10. وَ وَمُونِ فَرَاكُ فَر Go 10. LEGAL EDAL EDAL EDAL Go 10. Go 10. Go 10. Go 10. Go 10. Go 10. TOUR END END END Go 10. Go 10. Go 10. Go 10. Go 10. Go 10. LEGAL EAST EAST EAST EAST EAST Go 10. A SHA SHA SHA SHA SHA SHA Go 10. Go 10. Go 10. Go 10. Go 10. Go 10. A SUPER SUPE Go 10. Go 10. Go 10. Go 10. Go 10. Go 10. G ELLE ELLE ELLE ELLE ELLE ELLE Go 10. Go 10. Go 10. Go 10. Go 10. Go 10.































