

I Doubt It (by Threes)

Materials: Deck of 40 number cards (multiples of three from 3 to 30, ten of each card)

Objective: To be the first player to get rid of all of your cards

To play:

1. Players decide who will be the dealer and who will go first.
2. The dealer shuffles all the cards and deals the cards to the players so that all players have the same number of cards. If any cards are left over, they are set aside and are not used for play.
3. Players hold their cards so that they can see them all.
4. In this version of *I Doubt It* count by threes. The first player places a card in the middle of the table, face down, and says, "Three." The next player places a card on top of that card, also face down and says, "Six." This continues, from 3 to 30, and then repeats. Players must place a card on each turn, whether it is the correct card or not.
5. If a player believes that the card that was placed face down is not really the number that was supposed to be placed next, that player can say, "I doubt it."
6. If a player says, "I doubt it," the player must turn the card face up, so that all players can see it. If it is not the correct card, the player must take all of the cards in the stack. However, if the card is correct, then the player who said, "I doubt it" must take all of the cards in the stack.
7. The first player to run out of cards is the winner.

